

Temporal Specification Optimisation for the Event Calculus

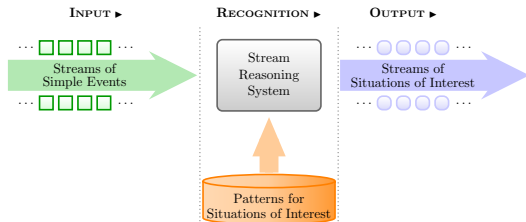
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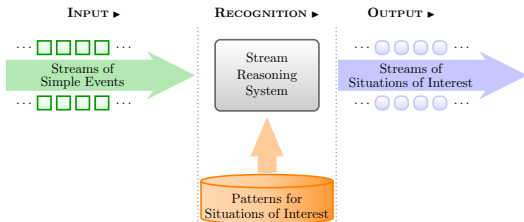
<http://cer.iit.demokritos.gr/>



Temporal Pattern Matching over Streams



Temporal Pattern Matching over Streams



<https://cer.iit.demokritos.gr> (activity recognition)

Event Calculus

- ▶ A **logic programming language** for representing and reasoning about events and their effects.
- ▶ Key components:
 - ▶ **event** (typically instantaneous).
 - ▶ **fluent**: a property that may have different values at different points in time.

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- ▶ Key components:
 - ▶ **event** (typically instantaneous).
 - ▶ **fluent**: a property that may have different values at different points in time.
- ▶ Built-in representation of **inertia**:
 - ▶ $F = V$ holds at a particular time-point if $F = V$ has been *initiated* by an event at some earlier time-point, and not *terminated* by another event in the meantime.

Run-Time Event Calculus (RTEC)

Simple Fluent (SF):

initiatedAt($F = V, T$) \leftarrow
 happensAt($E_{I_{n_1}}, T$)[,
 conditions].

\vdots

terminatedAt($F = V, T$) \leftarrow
 happensAt(E_{T_1}, T)[,
 conditions].

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where conditions:

$^{0-K}$ [not] **happensAt**(E_k, T),

$^{0-M}$ [not] **holdsAt**($F_m = V_m, T$),

$^{0-N}$ atemporal-constraint _{n}

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Statically Determined Fluent (SDF):

holdsFor($F = V, I$) \leftarrow
 holdsFor($F_1 = V_1, I_1$)[,
 holdsFor($F_2 = V_2, I_2$), ...
 holdsFor($F_n = V_n, I_n$),
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union_all or
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► SFs \supseteq SDFs.

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► SDFs:

- exponentially more compact.
- more efficient to reason with.

Problem Statement & Proposed Solution

Challenges:

- ▶ Most Event Calculus specifications contain **only SFs**.

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- ▶ Formal characterisation of the class of **SFs that are translatable into equivalent SDFs**.

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Our Approach:

- ▶ Formal characterisation of the class of **SFs that are translatable into equivalent SDFs**.
- ▶ **Compiler** that identifies and re-writes them as SDFs.
- ▶ **Reproducible empirical evaluation** on numerous **real domain specifications**.

Example: A Translatable SF

SF:

initiatedAt($meeting(P_1, P_2) = interact, T$) \leftarrow
happensAt($start(active(P_1) = true), T$),
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SDF is satisfied iff we have:
 $active(P_1) = true \wedge close(P_1, P_2) = true$.

$active(P_1) = true$ starts to hold while
 $close(P_1, P_2) = true$ holds.

\Rightarrow SDF gets satisfied.

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$active(P_1) = true$ stops holding.
 \Rightarrow SDF gets violated.

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SF includes 1 rule for each possible way of switching the truth value of:
 $active(P_1) = true \wedge close(P_1, P_2) = true$.
 \Rightarrow SF is inertial condition symmetric.

Theoretical Results

Translatable SFs

An SF is translatable to an SDF iff it is:

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- ▶ Boolean representation symmetric.

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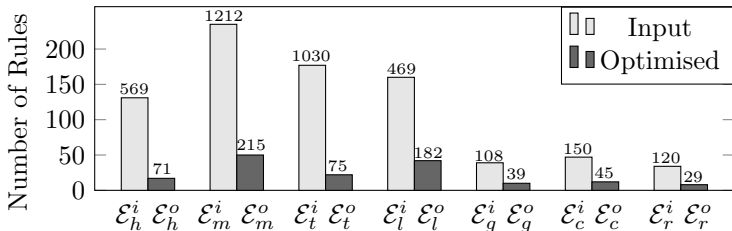
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Compiler

We have devised and implemented an algorithm that:

- ▶ identifies the SFs that are **translatable**, and
- ▶ maps them into **equivalent SDFs**.

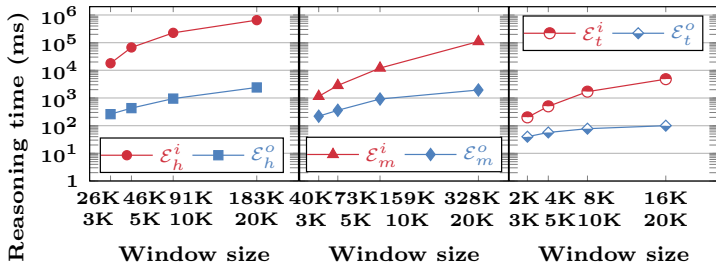
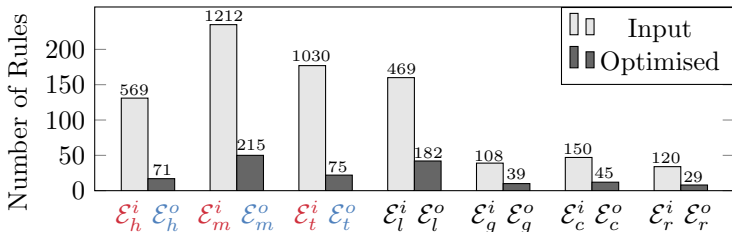
Experimental Evaluation



Event Calculus specifications for:

- ▶ human activity recognition.
- ▶ maritime situational awareness.
- ▶ city transport management.
- ▶ legal contract verification (Parvizimosaed et al. 2022).
- ▶ clinical guideline monitoring (Bragaglia et al. 2012).
- ▶ authorisation policy conflicts (Zahoor et al. 2022).
- ▶ redundant authorisation policies (Zahoor et al. 2023).

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Future Work:

- ▶ Compile RTEC specifications into automata, towards complex event forecasting¹.

¹Alevizos et al., Complex event forecasting with prediction suffix tress. In VLDB Journal, 31(1), 157–180, 2022.